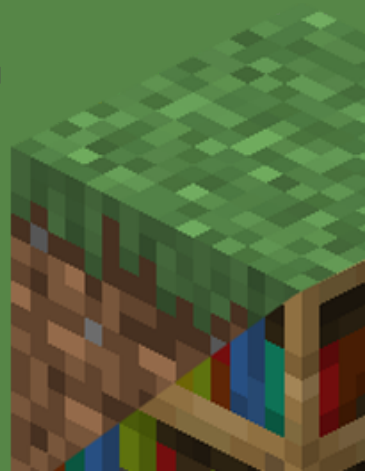


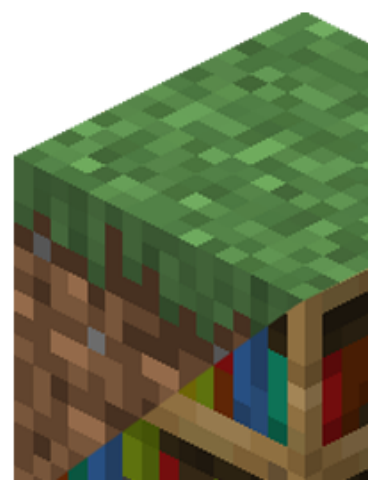


2020/21 LIBRARYCRAFT ANNUAL REPORT



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ABOUT US

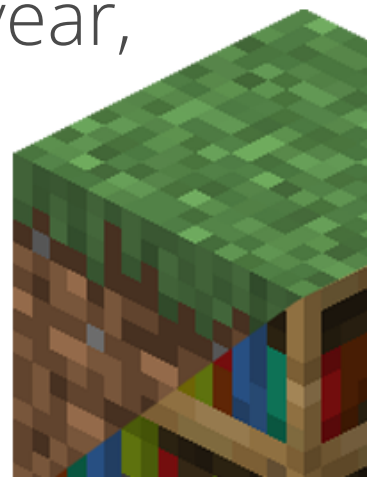


LibraryCraft is a West Australian based Minecraft Server for Java Edition players aged 7 to 17 years old, operated by a group of 30 WA local governments.

What began as a local server for the Fremantle Library's CoderDojo participants has grown into a unique statewide experience that includes both Survival and Creative modes, competitions, minigames and more.

It is an opportunity for players to stretch their minds and creative abilities, build new friendships, strengthen old ones and have fun in a safe and moderated environment.

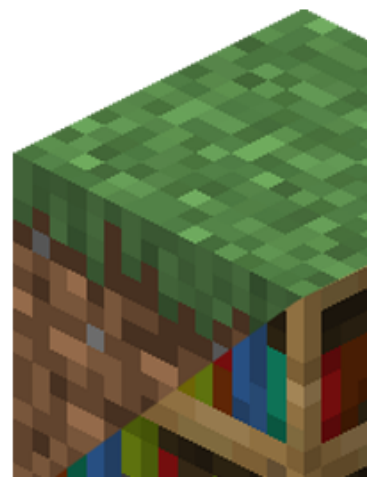
“The best server I've found this year, equal best for my favourites of all time...”



VISION & MISSION



To provide a safe, friendly and moderated online environment for young WA Minecrafters, full of inspiration, creativity, fun & friendships.



OUR PARTNERS

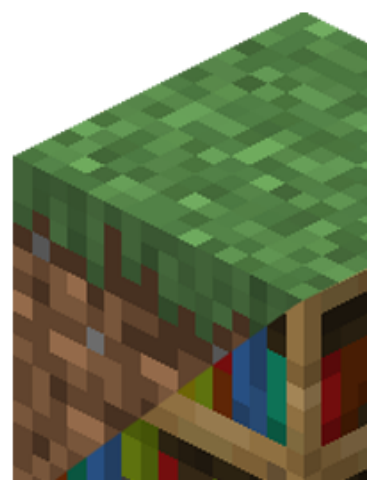
LibraryCraft is funded and promoted by the following WA councils:

FINANCIAL PARTNERS

- City of Fremantle
- City of Canning
- City of Bunbury
- City of Busselton
- Town of Victoria Park
- City of Melville
- City of Kalamunda
- City of Wanneroo
- City of Albany
- Shire of Dandaragan
- Shire of Wongan-Ballidu
- City of Stirling
- City of Belmont
- City of Gosnells
- City of Cockburn
- City of Joondalup
- City of Bayswater
- Shire of Serpentine Jarrahdale
- City of Subiaco

PROMOTIONAL PARTNERS

- City of South Perth
- City of Geraldton
- Town of Cambridge
- City of Armadale
- Shire of Carnarvon
- Shire of Derby West Kimberley
- Shire of Harvey
- City of Kwinana
- Town of Bassendean
- Shire of Murray
- State Library of WA



OUR TEAM



JOHN GEIJSMAN (JOHNSANGEEZO)

Server Owner

Early Childhood Programs Officer
City of Fremantle



VINEMON

SuperModerator

Volunteer



KIRSTY LIGHTFOOT (LIGHTKLIBRARY)

Moderator / Admin Support

Youth Services Librarian
City of South Perth



QUIRTLE

SuperModerator

Volunteer



DUCKY_GIR

Moderator

Volunteer



ACE_ARRO

Moderator

Volunteer



KISNEY

Moderator

Volunteer



QUIETLIBRARIAN

Trainee Moderator

Volunteer



MICHAEL FRASER (SITHMINION)

Competition Judge

Librarian eServices
City of Busselton



EP1METHEUS

Competition Judge

Volunteer



TOM HASTE (TOMHASTE)

Competition Judge

Youth Programs Officer
City of Cockburn



JONATHON DYER (JONOD_92)

Competition Judge

Library Officer
City of Bunbury



FLUKEYLUKEY77

Competition Judge

Volunteer



JACKPOT6969

Competition Judge

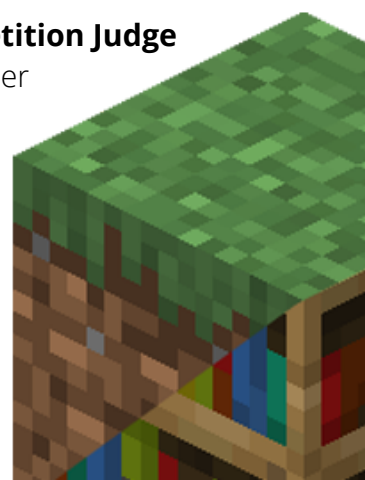
Volunteer



LISHY2010

Competition Judge

Volunteer



NEW RANKS

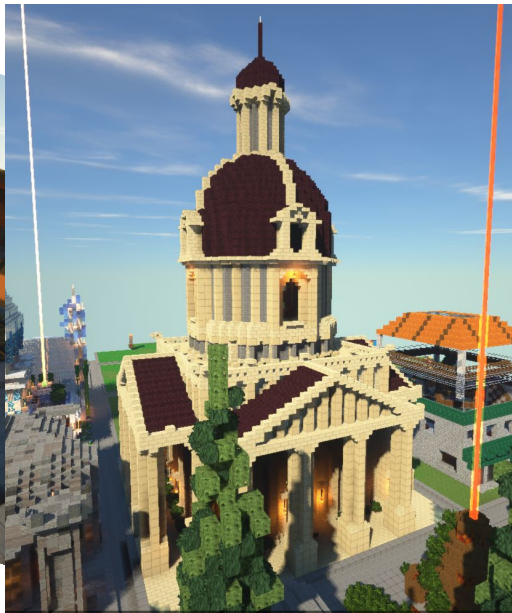
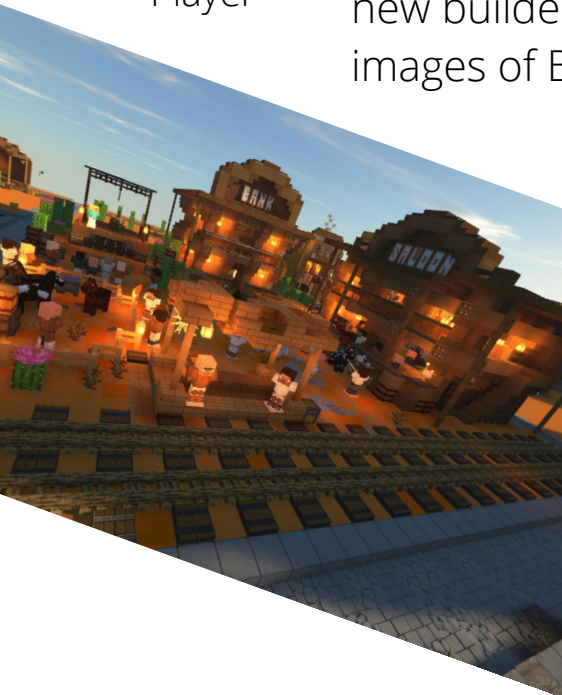
BUILDER



JTRIPLEM

Builder
Player

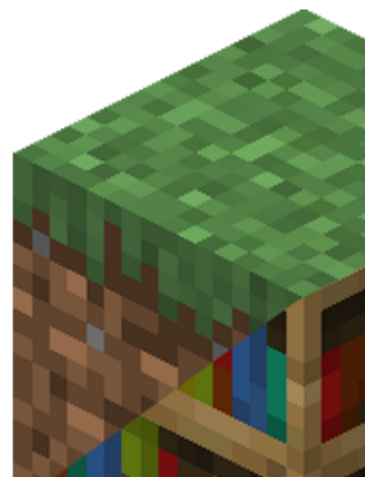
In February the Builder rank was introduced. Players that win four monthly competitions will be given the Builder role in both Discord and the server. As a part of the server team, builders are asked to create new features in the server for players to explore, are given access to the powerful WorldEdit plugin tools, be a judge in the competitions, but aren't eligible to enter them. We are looking forward to a new builder potentially added in the coming months. Some images of Builder builds are below.



PROJECTS

The Projects rank was added to the main server in early June. Players working on a Project world and have had a good amount of experience with WorldEdit can apply to have the temporary Projects rank given to them.

This allows those players the ability to make use of the WorldEdit plugin while working on their build, in order to make large changes faster.



BY THE NUMBERS

WHITELISTED

264 (35 councils)*

*numbers down slightly from last Annual Report due to removal of Bedrock users

TOTAL PLAY TIME

1 year, 10 months, 11 days

COMPETITION ENTRIES

213

SERVER COST PER HOUR

.16c

*See p9

DISCORD SERVER MESSAGES

162,512

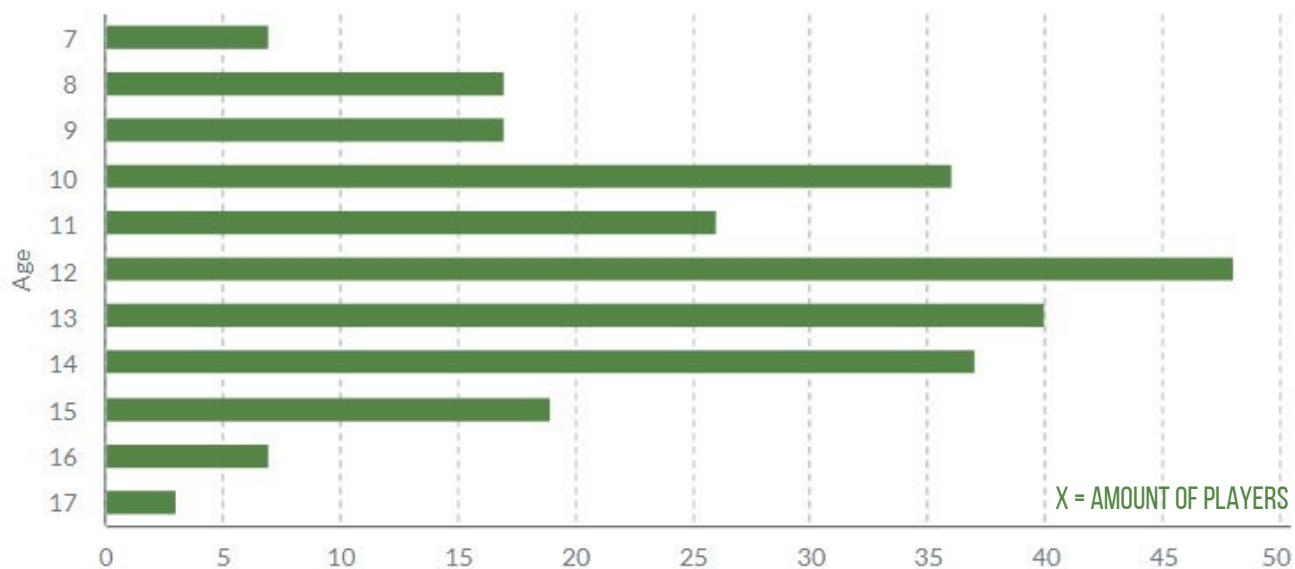
COST PER PLAYER

.43c

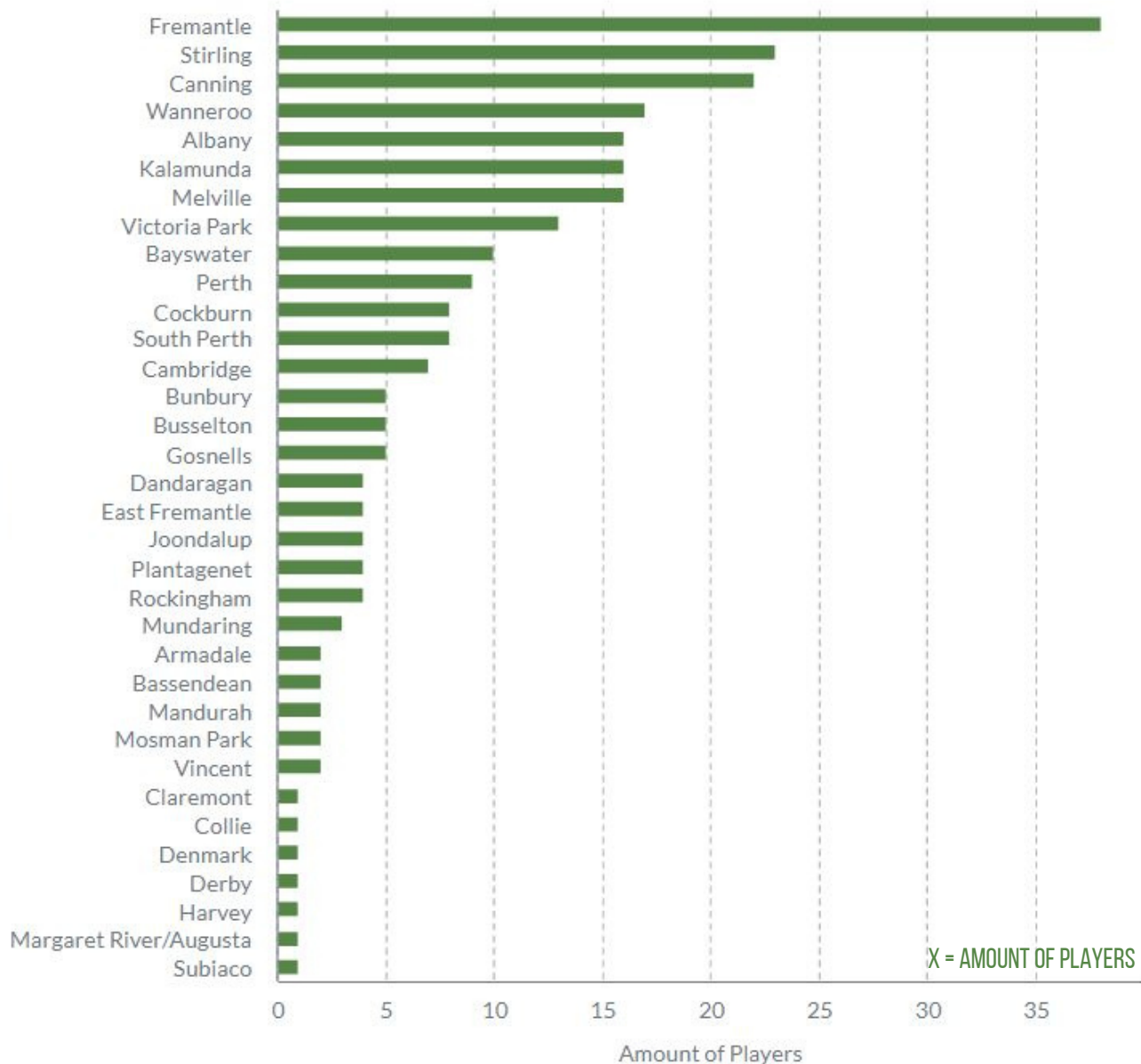
WEBSITE PAGEVIEWS

26,773

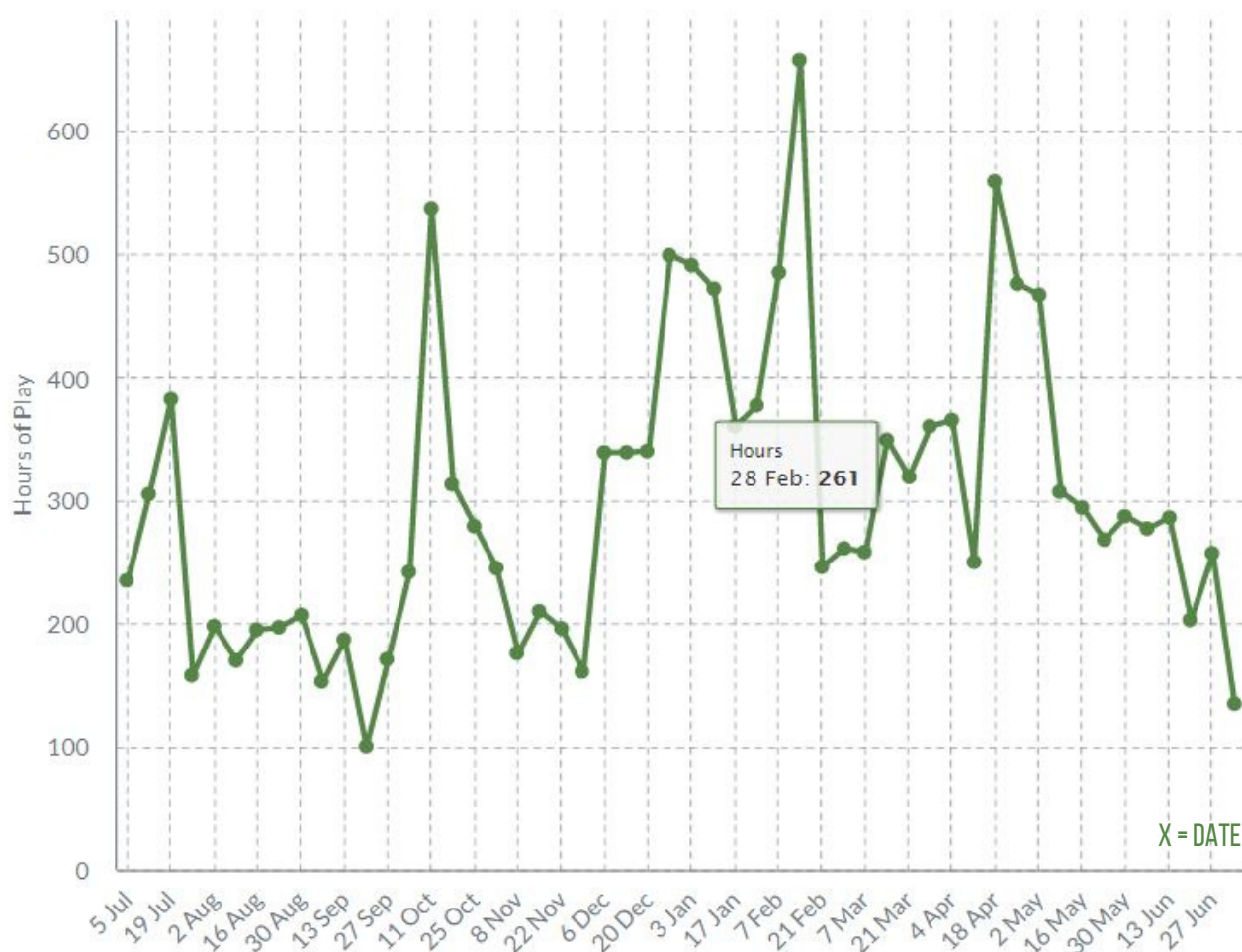
AGE OF WHITELISTED PLAYERS



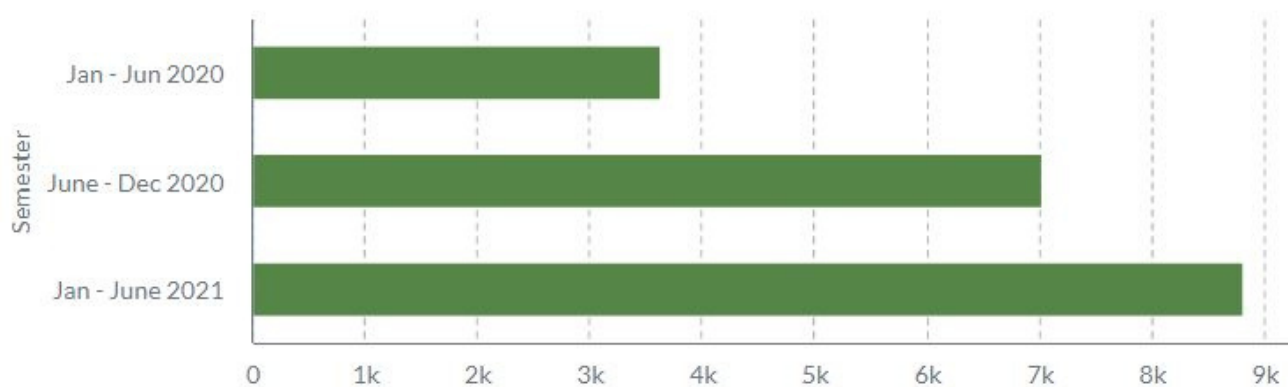
WHITELISTED PLAYERS BY COUNCIL



PLAY HOURS PER WEEK - 2020/21



PLAY HOURS PER SEMESTER



VALUE

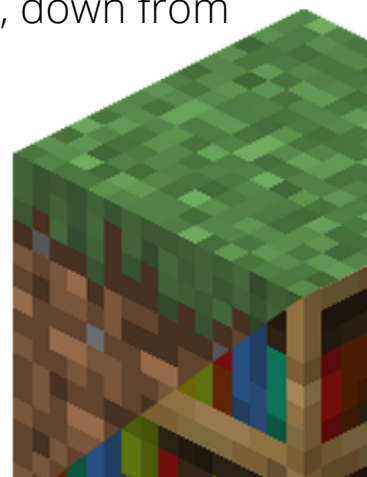


Value is calculated using a Cost Per Hour formula:

$$\text{Cost} / \text{hours of play} = \text{Cost per Hour}$$

Taking the server's expenditure and the total hours of play for 2020/21 the server represents excellent value at only **.16c per hour**. This has dropped from the 2020 calendar year's value of .20c per hour.

Cost per player is based on the cost to purchase the game and the average hours played per per person which equates to **.43c per hour**, down from 60c in the 2020 calendar year.

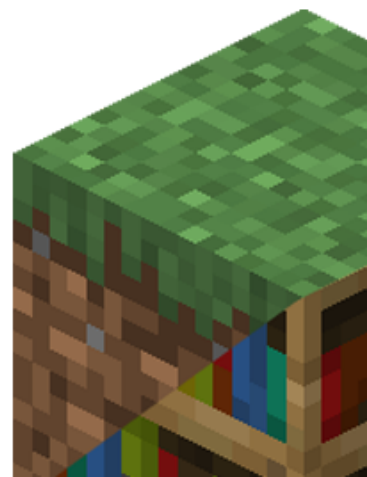


TESTIMONIALS

Librarycraft is a server like no other. It is a place where everytime you log on you will be guaranteed not to run into any hackers, griefers or toxic people. Instead, it is a place where you will find a welcoming community, extremely kind players and Minecrafters of all levels and ages that you can actually interact and get to know. LibraryCraft is an amazing server and the moderators have done a great job.

A great learning platform for kids.

LibraryCraft has really been a great experience. when I joined I had only recently started playing Minecraft Java, so joining LibraryCraft was something special. When I joined there were only a few players online and they each individually asked if I need any help getting around the server. During the COVID-19 pandemic I saw lots of new players joining and that's when I think LibraryCraft started to get bigger as a community and a server.



HIGHLIGHTS

LIBRARYCRAFT BIG BASE SWAP



In May, the opt-in Big Base Swap began, with players swapping bases with a random player, to modify in their style. We had 12 players enter the fun, with some bases being drastically changed. Communication was key, as were some excellent surprises! We are looking forward to running this again in late 2022.

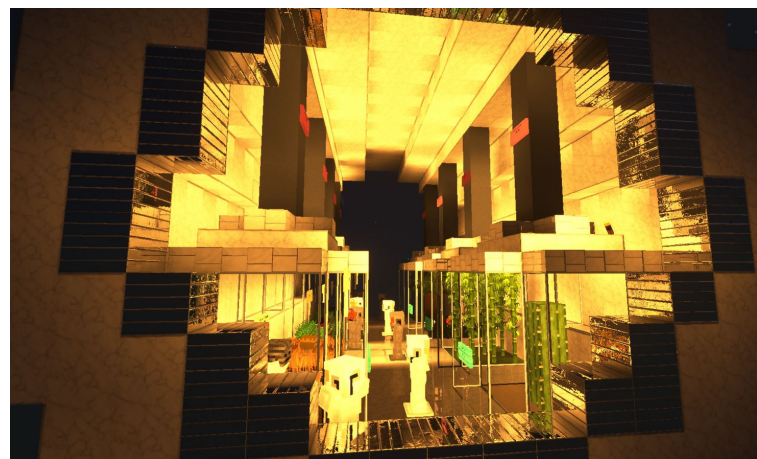
MEET THE PLAYER SERIES

After a popular Meet the Mod series on LibraryCraft.net, the next stage was Meet the Player! This has proved to be very popular with five entries so far, and more to come. The interviews give the players a chance to talk about their Minecraft experience, and share their favourite builds.

TEAMWORK & FRIENDSHIP

Every week, the moderator team notice the incredible teamwork, friendship and camaraderie of the group. Whether it's giving gifts to new players and welcoming them in to the group, helping with a big project, or simply getting around someone who's having a hard time in their life, it has been so encouraging to see everyone working together and supporting each other.

SCIENCE WEEK WORKSHOP



During National Science Week, LibraryCraft held the first ever in person workshop, exploring and building the International Space Station. With 12 players attending, the workshop was a huge success, with players and parents asking for workshops to continue into the future.

HEAD GAMES SEASON 2



Each mob in game (sheep, cows, skeleton etc) has a chance to drop it's head on death. These heads are collected and submitted in the Head Games! Season 2 wrapped up in late 2020 and was a big success with a record amount of players. Prizes were also donated by players, who donated big! Season 3 will start in 2022.

LIBRARYCRAFT

PROJECT WORLDS

Players have been hard at work building their project worlds. We have seen PVP and BedWars arenas, builds to prepare for 1.17, and the enormous Hogwarts Castle taking shape. We're looking forward to the next 12 months!



TREASURE HUNTS



To give away some apartment builds, this year some Treasure Hunts were created, sending players all around the server, across multiple worlds. Clues needed to be answered in order to get a chance to win the builds. These Treasure hunts were very popular, with more being planned for 2021/22.



MONTHLY COMPETITIONS

The top 3 builders each month receive Emerald Points - 15, 10 and 5 respectively, plus in game loot, with the top three at the end of the season getting big prizes.

JULY - GATES



1st: ShaesWings
2nd: Minxinspace
3rd: Arsomegirl

OCTOBER - AMUSEMENT PARK



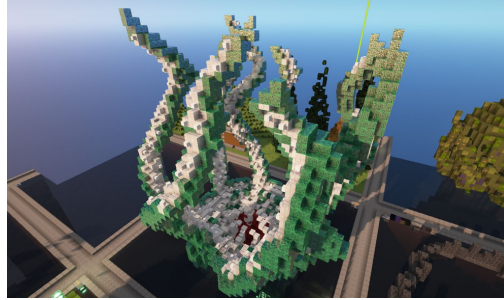
1st: JtripleM
2nd: Crazycollie1205
3rd: _frankie8

AUGUST - UNDERWATER BASES



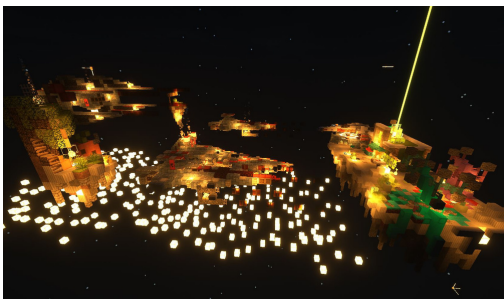
1st: Cram__
2nd: xzw4
3rd: SpeedCat998

NOVEMBER - SEA MONSTERS



1st: JtripleM
2nd: DexterouzDingo
3rd: Countdodododo

SEPTEMBER - SPACE



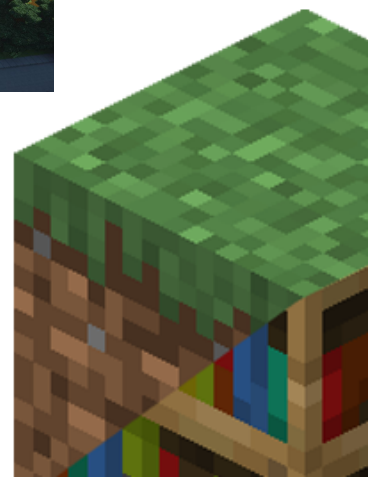
1st: JtripleM
2nd: DexterouzDingo
3rd: MindofCamo

DECEMBER - CHRISTMAS

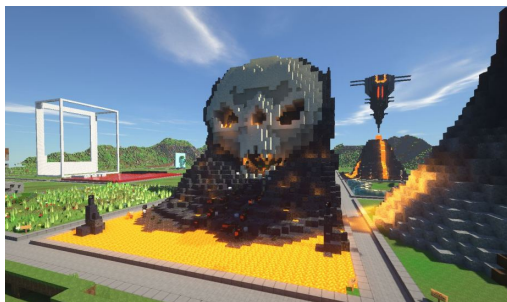


1st: Crazycollie1205
2nd: DexterouzDingo
3rd: JtripleM

1st: JtripleM
2nd: DexterouzDingo
3rd: Crazycollie1205



JANUARY - SUPERHERO/VILLAIN BASES



1st: JtripleM
2nd: Countdodododo
3rd: CrazyCollie1205

APRIL - WILD WEST



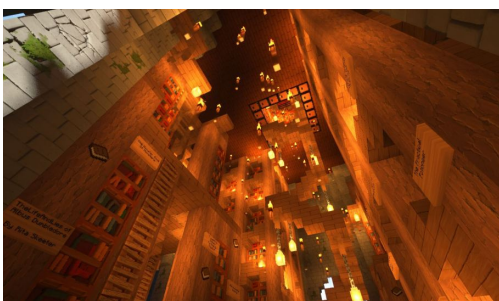
1st: Countdodododo
2nd: _pluto_9
3rd: Kursed7280084

FEBRUARY - FREE BUILD



1st: Countdodododo
2nd: _B4CON
3rd: Kursed7280084

MAY - LIBRARY



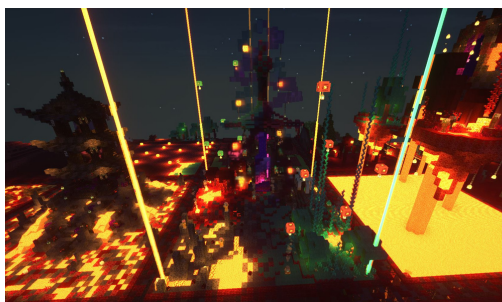
1st: crazycollie
2nd: _pluto_9
3rd: bforkcan

MARCH - CAVES



1st: CrazyCollie1205
2nd: Countdodododo
3rd: B4CON__

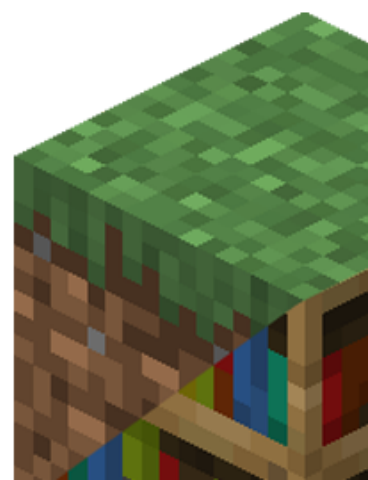
JUNE - NETHER



1st: _pluto_9
2nd: crazycollie
3rd: W1indfall

SEASON 1, 2021 RESULTS

1st: Countdodododo
2nd: crazycollie
3rd: _pluto_9



MEDIA

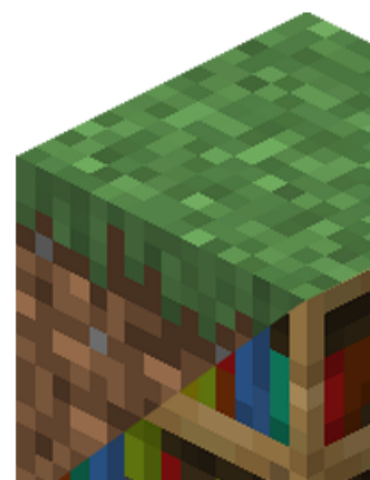


Getting to help out in the LibraryCraft community and making new friends has been awesome!



LibraryCraft was mentioned in the following articles and websites during the 2020/21 financial year, as well as numerous promotions through Facebook.

- LibraryCraft - Online Event; [newCardigan GLAM Professionals Group](#) (July)
- LibraryCraft – how the COVID-19 pandemic led to the growth of the WA libraries public Minecraft server; [Digital Library Perspectives Journal](#) (August)
- From lockdown to block town: Local libraries serving Minecraft to kids; Scitech - Particle website (November)
- LibraryCraft; [Act Belong Commit website](#) (February)
- LibraryCraft: Minecraft Server for kids aged 7-17; [Connect In Canning website](#) (February)
- From lockdown to block town: Local libraries serving Minecraft to kids; [Scitech - Particle website](#)
- LibraryCraft: creating communities online; [INCITE Magazine](#) (May/June)

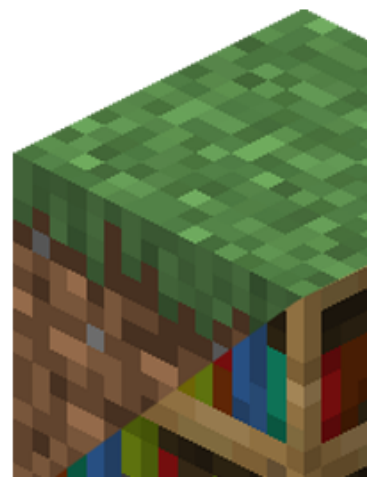


FUTURE PLANS



2021/22 is set to be another exciting year for LibraryCraft. With the 1.17 (and 1.18) Caves and Cliffs Update coming in the next few months, it means a new Survival world, new blocks and mobs, new challenges and games. Head Games will be returning, as will the Big Base Swap and more.

LibraryCraft will be celebrating National Science Week 2021 in August, after a highly successful competition in August 2020. There are also some exciting new competitions coming up, and some in person workshops being planned as well.



FINANCIAL STATEMENTS

INCOME

Local Council Contributions \$3,000.00

EXPENDITURE

Server Hosting \$984.08

Website Hosting and Domain \$293.00

Competition Prizes \$1,718.00

Total \$2,995.08

Current available funds \$4.92

